



## WORKSHOP OVERVIEW | CHILL CITY GAME

### INSTRUCTIONS

1. Open up Chill City: <https://chill-city.com/#/>
2. Start by choosing one of the three regions: Las Albusconix (hot and dry), El Houslanta (hot and humid), or San Porteatllopolis (temperate).
3. There are cooling improvement options at the top of the page. Click through each of them to learn more about what they do and how much they cost.
4. Complete the following challenges:
  - a. **CHALLENGE 1:** Cool down your city until you get a notification that the region you chose is the “Chillest City”.
  - b. **CHALLENGE 2:** Cool down your city (until becoming the “Chillest City” while filling the environmental impact bar over 50%.
  - c. **CHALLENGE 3:** Cool down the other two regions until they both become the “Chillest City”!
5. Answer the reflection questions at the bottom of this worksheet!

1. *Was there an environment that was difficult to cool down? How did you navigate this?*

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2. *Was there an effective strategy that cooled down the city a lot?*

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3. *What roadblocks did you run into when you were designing your city?*

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